

Metro and CYSA Capital Soccer League (CCSL)

CCSL is the new league for non-Rec CYSA teams. This system is the same system presently used in southern California and will bring CYSA North into compliance with the other California leagues.

CCSL will commence in 2010 and be fully implemented in 2011.

It will be administered by the District 6 Metro Board.

Divisions

The play will be essentially the same for teams, but new nomenclature will apply. Instead of Divisions A - L, the new names are:

**Gold Division
Silver Elite Division
Silver Division
Bronze Division
Copper Division**

- What would be Competitive teams will automatically be seeded in Gold Division and higher.
- What would be "A Division" Select teams can request to be placed in Gold. What would be Select teams in Divisions B through L will be placed in Silver Elite and lower. There may be multiple flights of teams in each division depending on the number of teams.

Teams will request higher and lower seeding as done previously and there will be seeding tournaments to verify that teams are at the appropriate level.

Teams/Coaches need:

- Head Coach- E license
- Assistant Coaches- F license
- 1 coach must have current Ref license

Age Groups

U9, U10, U11, and U12 must play in the CCSL.

U13 - U19 teams can choose to play under the traditional Metro blanket Divisions A-L (depending on team number) for 2010 or in CCSL. These teams will transition to CCSL in 2011.

CCSL will be age pure. Traditional Metro will be every 2 years as before. It makes sense for teams to go age pure this year as you will have to do it next year.

Roster Sizes

CYSA recommends that the maximum roster size for **U9, U10, and U11** should be 13, but the absolute **MAX is 15** as per CYSA guidelines.

Maximum roster size for U12 and higher is 18 players.

Guest Players

District 6 will **NOT** be allowing guest players for league play. For tournaments – please check the individual tournament rules for this

Key Dates

- **Mandatory SYSL Metro/CCSL Coaches Meeting – May 20th, Johnny’s sidewalk Pizza – Coaches MUST attend**
- Seeding Tournament U9-U16: July 24th and if needed July 25th
- CYSA Official Tournaments Start: July 31-Aug 1st weekend
- League Play Starts: Sept 11th
- League Doubleheader weekend (1 game Saturday and 1 game Sunday): Sept 18-19
- League BYE weeks for tournaments: Sept 25-26 and October **30-31st**
- League Play ends: Nov 20th
- District Cup: Dec 4th, 5th & 11th

Tournaments:

Tournament app form will still be used. Please read tournament application rules and specifics for each event you want to consider.

http://www.cysanorth.org/index.php?option=com_content&task=view&id=147&Itemid=207

Click on the month you want and search for tournaments.
Contact the tournament director directly for information.
The sooner you sign up for a tournament, the better!

Team applications:

All teams must fill out the District 6 Metro team application form (whether you are playing CCSL or traditional Metro). The D6 Metro team applications are available on line at:

http://d6soccer.org/PDF/Metro/2010_cysa_d6_metro_league_team_application.pdf

Fill out **Team Name** on the team name line

Fill out **Sacramento Soccer Alliance** on the club name line

Fill out the rest of the information. It is pretty self-explanatory.

For those teams playing in CCSL (U9, U10, U11, & U12 mandatory) CCSL Team apps are available at: <http://www.calsoccerleague.org/>

Click	Apply Online
Select	Sacramento YSL (06/01)
Select	Soccer Alliance
Write	Your Team Name in the team name blank
Select	age and gender
Select	Metro (gold, silver elite, silver, bronze, copper)
Select	Division 3

Then fill out the rest of the information. After you hit continue, there will be a menu from which you will add team information. Most of it is self-explanatory. However, when you register players, it will ask for an ID number and a shirt number.

- The ID number will be a number between 1 and the 15 just indicating the number of players on your team.
- Therefore get your player number preferences before you register your team.